







SCIENCE PROJECTS

EXHIBITION DESIGN & BUILD
THE OBSERVATORY SCIENCE CENTRE
TRAVELLING EXHIBITIONS

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Job Opportunity:

Interactive Exhibit Designer

- Full-time (37.5 hours a week) or potential part-time position available for the right candidate
- Location: Steventon, Basingstoke, RG25 3BL
- Opportunities for short trips overseas
- Salary: £30,000 to £40,000
- Contact: Hina Younis. Hina@science-projects.org. 0208 741 2305

What we are looking for and the role:

We are looking for a bright, enthusiastic, hard-working and talented individual to join our organisation working with our team of designers and fabricators. This is a rare and unique opportunity to work with an internationally recognised leader in the field of interactive exhibitions, which are found in science centres around the world.

The ideal candidate will have the experience to hit the ground running. You will be working on multiple projects with a lot of exciting and varied work from concept to completion. We are looking for a candidate who will have experience in Graphics and both 2D & 3D design. We would like your design input from the initial stages in the creative process with sketches and drawings right through to producing CAD drawings to programme the CNC machine.

Fabrication is completed in the workshop so you will see and be involved with your designs coming to life. Hence, the ideal candidate will also have the experience of using their practical skills in metal, wood and plastics using machinery and hand tools to bring these exhibit designs to life. The type of exhibits that we make varies hugely and requires lots of different skills so any other related knowledge or experience would be useful such as electronics, pneumatics, hydraulics and computer-aided-design. This role would suit someone who is able to work on different tasks, be flexible and enjoy a variety of challenges.

There will also be exciting opportunities to join the installation team to on-site trips in the UK and abroad. Recent jobs to name a few have involved trips to Norway, USA, Bulgaria, Denmark, Switzerland, Manchester and Newcastle.

We would like to see evidence of your experience through a portfolio that demonstrates your creative ability in graphics or design, or practical ability in metal, wood, & plastics at interview stage.



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Person Specification:

Qualifications

- Bachelor degree (preferred)
- A Levels/BTEC in subjects such as Mathematics, Engineering, Arts, Graphics or Science
- Any other qualifications that would be considered relevant to the role and skills needed.

Knowledge & Experience

- Previous experience working within a workshop environment as an Engineer/Technician etc: Essential
- 3D CAD experience and Adobe Graphics Packages: Essential
- Experience in Design in both 2D & 3D: Desirable
- Welding/metal fabrication experience: Desirable
- Woodwork and carpentry experience: Desirable
- Working with plastics for fabrication: Desirable
- Electronics/Coding experience: Desirable

Desired skills/Attributes:

- Excellent command of English
- Highly organised and the ability to meet deadlines
- Excellent communication skills (both written and spoken)
- Ability to work well in a team and independently
- Good attention to detail and has the ability to use initiative
- Excellent time management and multi-tasking skills
- Calm under pressure with good problem solving skills
- Demonstrates enthusiasm and a 'can do' attitude at all times
- A creative, adaptable, positive and flexible mindset.
- Dependable, trustworthy and honest
- Be able to cope with and meet competing and changing demands.

Company Background:

Science Projects is a not-for-profit organisation with charitable status that designs and builds hands-on exhibitions for museums, science centres, aquariums and zoos all over the world and is internationally recognised as a leading supplier in their field. It operates out of its workshop in Steventon where the team of multi-disciplinary exhibit specialists design with CAD, prototype in 3D and work with metal, wood and plastic to build mostly one-off designs that incorporate electronics, computer programming, AV, computer and printed graphics, all provided in-house. For more information, please go to www.science-projects.org.



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Above: a water exhibit designed and built by Science Projects, installed by our team in Norway.

The location:

We are based in Steventon where we design and build the interactive exhibits, but often travel overseas to install the finished exhibitions. We occupy a building with three offices and a workshop where we design and build interactive exhibits (and where the majority of our staff work).

The team at Science Projects:

We are a small, friendly and experienced team. Roles are varied and duties will change from day to day - you may find yourself helping with an unusual task now and then! Our field is very specialised and extremely rewarding, and no two projects are ever the same. Our team of scientists, artists and engineers work together to design and build some of the world's best and most engaging exhibits and attractions, from human hamster wheels to huge ball firing machines, tackling subjects from Climate Change to Newton's theories.

To apply, please send a CV, covering letter and images of your work to Hina Younis at hina@science-projects.org or post to Science Projects, Unit 1 Warren Farm, Steventon, Basingstoke, RG25 3BL.